

for Revision 0 boards

MANUAL Revision 0.3

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# FCC COMPLIANCE

EMAC's PCD series of PC daughtercards are classified as sub-assemblies per FCC CST bulletin, No. 62, May 1984. The bulletin states that subassemblies are not themselves subject to the FCC rules. Only the end product is directly subject to the rules.

# **TECHNICAL SUPPORT**

Please refer technical support issues to <a href="http://www.emacinc.com/support/">http://www.emacinc.com/support/</a>

## INTRODUCTION

The PCD-E12 Analog and Digital I/O Daughter Board adds expanded I/O capability to the PCM-53E52 SBC. It adds the following features:

- Motorola HS12 processor.
- An additional RS-232 port.
- 24 Digital I/O lines in a standard 50 pin I/O Rack compatible header.
  - 8 are high current sink outputs which also have 8 bit resolution PWM capability.
  - 8 have 16 bit resolution PWM capability.
- 16 channels of A/D with 10-bit resolution (0 to 5V).
- Keypad interface for decoding 3x4, 4x4, 5x4 or 6x4 matrix keypads.

Optional features

- Additional 8 channels of 12-bit resolution A/D (0 to 5V)
- 4 channels of D/A with 12-bit resolution (0 to 5V)
- RS-422/485 serial port

The PCD can also be custom programmed by EMAC (contact a salesperson for details). Some features that are available in custom programmed applications:

- SPI port that can be used in master or slave mode
- I2C port
- CAN 2.0B port
- LCD interface which can drive character or graphic type displays
- RS-232 and RS-485 ports with configurable protocol and standard baud rates up to 230kbaud and higher non-standard baud rates.
- Additional PWM channels.
- 21 additional I/O lines available .
  - 11 available if LCD interface is not needed.
  - 10 available if keypad interface is not needed.
- 16 additional input lines available if the 10 bit A/Ds are not needed.
- DAC waveform generator/sequencer.
- Up to 14 edge triggered interrupt inputs.
  - 6 available if keypad interface is not needed.
  - 8 available if the 8 channels of 16 bit resolution PWM capability is not needed.
- Larger matrix keypad decoder.
- Stepper motor driver.
- Quadrature decoder(s).
- Mouse driver.
- Stand-alone operation (operation without PCM-53E52).
- Direct desktop PC connection via RS-232 port
- Stand-alone multi-node network.
  - RS-458 network.
  - CAN 2.0B network.

#### **DIGITAL I/O**

#### PX0-PX7 (Block 0, Port 0)

These are abbreviated B0P0 in the diagram. Each line of PX0-PX7 is individually capable of sinking 500mA, and the driver package power dissipation limit is typically 0.93W. Each line is capable of withstanding an open circuit voltage of up to 26V. B0P0 is not configurable and is set up as output only. These port lines can only be controlled using the PWM control functions. To activate or deactivate a line, set the PWM percentage to 100 or 0, respectively.

### PX8-PX15 (Block 0, Port 1)

These pins are referenced in the C drivers as block 0, port 1 (abbreviated B0P1 in the diagram). Each port line can be individually configured as an input or output.

#### PX16-PX23 (Block 0, Port 2)

These pins are referenced in the C drivers as block 0, port 2 (abbreviated B0P1 in the diagram). Each port line can be individually configured as an input or output.

#### PWM

Each line of B0P0 is an 8 bit PWM output and each line of B0P1 can be individually configured as a 16 bit PWM output. The 16 PWM channel numbers referred to in the C drivers correspond to the respective PXx number shown in the diagram.

#### ANALOG I/O

#### DAC0-DAC3

These correspond to the 4 channels of the optional 12 bit DAC (digital to analog convertor). A value of 0x000 to 0xFFF output to a DAC will produce a 0 to 5V output, respectively.

#### B1A0-B1A7

These correspond to the 8 channels of the optional 12 bit ADC (referred to as block 1 in the C drivers). A 0V to 5V signal applied to any of these channels will result in a digital conversion of 0x000 to 0xFFF, respectively.

#### B0A0-B0A15

These correspond to the 16 channels of the 10 bit ADC (referred to as block 0 in the C drivers). A 0V to 5V signal applied to any of these channels will result in a digital conversion of 0x000 to 0x3FF, respectively.

HDR3

HDR3					
50 4			19		
GND	0	0	VCC		
GND	0	0	PX0	B0P0.0	
GND	0	0	PX1	B0P0.1	
GND	0	0	PX2	B0P0.2	
GND	0	0	PX3	B0P0.3	
GND	0	0	PX4	B0P0.4	
GND	0	0	PX5	B0P0.5	
GND	0	0	РХб	B0P0.6	
GND	0	0	PX7	B0P0.7	
GND	0	0	PX8	B0P1.0	
GND	0	0	PX9	B0P1.1	
GND	0	0	PX10	B0P1.2	
GND	0	0	PX11	B0P1.3	
GND	0	0	PX12	B0P1.4	
GND	0	0	PX13	B0P1.5	
GND	0	0	PX14	B0P1.6	
GND	0	0	PX15	B0P1.7	
GND	0	0	PX16	B0P2.0	
GND	0	0	PX17	B0P2.1	
GND	0	0	PX18	BOP2.2	
GND	0	0	PX19	BOP2.3	
GND	0	0	PX20 PX21	BOP2.4	
GND GND	0	0	PX21 PX22	B0P2.5 B0P2.6	
GND	0	0	PXZZ PXZ3	B0P2.6 B0P2.7	
-	2	0	PAZ5 1	BUPZ./	
-	2		T		

HDR5				
40	40		39	
DAC3	0	0	DAC2	
DAC1	0	0	DAC0	
GND	0	0	GND	
B1A7	0	0	B1A6	
B1A5	0	0	B1A4	
GND	0	0	GND	
B1A3	0	0	B1A2	
B1A1	0	0	B1A0	
GND	0	0	GND	
B0A15	0	0	B0A14	
B0A13	0	0	B0A12	
GND	0	0	GND	
B0A11	0	0	B0A10	
B0A9	0	0	B0A8	
GND	0	0	GND	
B0A7	0	0	BOA6	
B0A5	0	0	B0A4	
GND	0	0	GND	
B0A3	0	0	B0A2	
BOA1	0	0	B0A0	
2			L	

### **KEYPAD INTERFACE**

The PCD decodes a keypad according to the "RETURN VALUES" table. A connection between an X and Y pin will produce the ASCII value as shown in the table. For example a connection between X2 and Y3 will product the ASCII character 'N'. The "4x4" and "3x4" columns show the proper method of connecting EMAC's 4x4 and 3x4 keypads.

HD	R 1	4x4	3x4							
1				RI	ETU	RN	VAL	JES	TAI	BLE
0	Хб									
0	X5				X1	X2	Х3	X4	X5	Хб
0	X4	1								
0	X3	2	1	Y1-	А	В	С	D	Е	F
0	X2	3	2							
0	X1	4	3	Y2-	G	Н	I	J	K	L
0	Y4	5	4							
0	Y3	6	5	Y3-	М	Ν	0	Ρ	Q	R
0	Y2	7	6							
0	Y1	8	7	¥4-	S	Т	U	V	W	Х
0	GND	9	8							
11										

#### **RS-232 PORT**

The current version of the firmware has a fixed baud rate of 9600, with 8 data bits, no parity, 1 stop bit and no hardware flow control.

HDR6 1 2 n.c. o o n.c. RX o o RTS TX o o CTS n.c. o o n.c. GND o o n.c. 9 10 n.c. = no connect

#### USING THE PCD-E12 WITH THE PCM-53E52 IN LINUX

The standard EMAC Linux distribution for the PCM-53E52 contains an application program called PCDConsol which demonstrates the various functions of the PCD-E12. This program has 2 layers, The application layer and the wrapper functions.

The application layer contains all of the menus and the user interface. It is meant to be an example of a high level interface to the PCD-E12. The next level down, the wrapper layer, contains the functions called by the application layer. These functions make calls to the Linux PCD-E12 driver by opening certain character devices that are created at boot time. The wrapper functions have been designed to provide a portable interface between drivers in different operating systems, and are meant to provide easy way to develop OEM code for the PCD-E12.

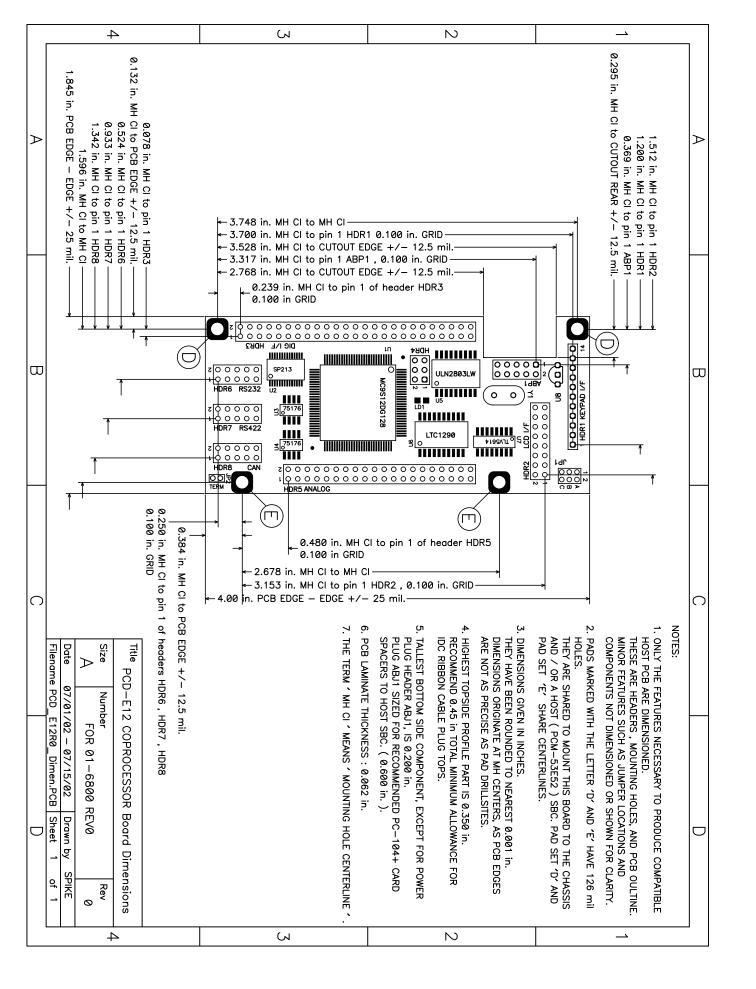
#### Running PCDConsol from the SIB Configuration Menu

The SIB configuration menu starts on any successful root login, and contains an option to run the PCDConsol program. Typing "d" or "D" will start the application and exiting the application will return the user to the configuration menu.

#### Running PCDConsol from the Bash Prompt

For those not familiar with Bash, programs within the path can be executed simply by typing their name into the prompt. Since the application is located in the /usr/bin, which is within the path, the root user can run it at any time by typing "PCDConsol" and hitting enter.

By default the application is only executable by the root user, but this could be changed with chmod (ie. chmod 777 /usr/bin/PCDConsol).



## **C FUNCTION DEFINITIONS**

BOOL PCDInitialize(void); //passed parameters (0) Pre: The PCD Driver Driver must be Closed Post: The PCD Driver will be initialized upon Returning (TRUE)(1) (SUCCESS) The PCD Driver will not be initialized upon Returning (FALSE)(0) (FAILURE) Description: A Call to this function will initialize the PCD Device Driver \*\*\*\*\*\* BOOL PCDOpen(void); //passed parameters (0) Pre: The Device must be Closed. The Device must be Initialized Post: The PCD Driver will be open upon Returning (TRUE)(1) (SUCCESS) The PCD Driver will not be open upon Returning (FALSE)(0) (FAILURE)

## Description:

A successful return from this function will result in the open state of the PCD and make it available for Read/Write operations.

BOOL PCDClose(void); //passed parameters (0) Pre: PCD must be Open. PCD must be Initialized Post: The PCD Driver will be closed upon Returning (TRUE)(1) (SUCCESS) The PCD Driver will not be closed upon Returning (FALSE)(0) (FAILURE) Description: A successful return from this function will result in the closed state of the PCD and free driver allocated memory. ULONG PCDGetKeypad(PUCHAR pTargetBuffer, //(unsigned char \*) to //array of characters or //unsigned char string //name ULONG BufferLength); //unsigned long number of //bytes to receive from //keypad Pre: PCD must be Open. PCD must be Initialized Post: Returns a unsigned long number of bytes that was put into pTargetBuffer

#### Description

This function gets a user-defined number of data bytes from the keypad and puts the data into the pTargetBuffer.

WORD PCDGetA2DPort(int Block,

int Channel);

//Block 0 selects 10 bit A/D. //Block 1 selects optional 12 bit A/D //Block 0 channel range is 0 to 15 //Block 1 channel range is 0 to 7

Pre: PCD must be Open. PCD must be Initialized

Post:

PCD Returns a 16 bit unsigned short integer representing the user defined Block and Channel.

Description:

The PCD Driver returns a 16 bit unsigned short integer representing the user selected Block and Channel.

BOOL PCDSetD2APort(int Block, int Channel, int DigitalValue);

//Block 0 //Channels 0-3 //0-0x3FF

Pre: PCD must be Open. PCD must be Initialized

Post:

The PCD Driver successfuly set Block, Channel upon Returning (TRUE)(1)(SUCCESS)

The PCD Driver failed to set Block, Channelupon Returning (FALSE)(0)(FAILURE)

Description:

This function sets the analog output of the selected DAC channel.

******	*****	*****				
		//PortMask 0-65,535				
Pre:	PCD must be Open. PCD must be Initialized					
Post:	Port Mask was set upon Returning (TRUE)(1) (SUCCESS)					
	Port Mask was not set upon Returning (FAILURE)	(FALSE)(0)				
Description: Bits 0 to 15 of PortMask correspond directly to digital lines PX8 to PX23, respectively.A bit set to 1 configures the respective digital line as an output and a bit set to 0 makes it an input.						
******	***************************************	******				
int Por	PCDGetDigitalPort(int Block, t, Value);	//Block 0 //Ports 1-2 //Value 8-bit				
Pre:	PCD must be Open. PCD must be Initialized. PCD Digital Port Direction must be Set					
Post: The PCD Driver Returns Byte for Block and Port						
Descri		ally and fine Danta				
	This function currently supports one Block and two Ports. A modification will be made to output pins only. Port 0 Currently Not Supported					
******	*****	*******				
	PCDSetDigitalPort(int Block,	//Block 0				
int Por BYTE	t, Value);	//Ports 1, 2 //Value 8-bit				
Pre: Post:	PCD must be Open. PCD must be Initialized.					
1 001.	The PCD Driver successfully loaded Block, Port, Value upon Returning (TRUE),(1),(SUCCESS).					
	The PCD Driver failed to load Block, Port, Value upon Returning (FALSE),(0),(FAILURE).					
Description: This function currently supports one Block and two Ports. A modification will be made to output pins only. Port 0 Currently Not Supported						

BOOL PCDSendSerialPort(PUCHAR pSourceBytes,

//(unsigned char \*) to //array of characters or //unsigned char string //name

ULONG NumberOfBytes);

//unsigned long number of //bytes to send to serial //port

Pre: PCD must be Open. PCD must be Initialized

Post:

The PCD Driver successfully sent user defined number of bytes and load them from the pSourceBytes Buffer upon Returning (TRUE)(1)(SUCCESS) The PCD Driver failed to send user defined number of bytes and load them from the pSourceBytes Buffer upon Returning (FALSE)(0)(FAILURE)

Description:

This function gets a user-defined number of data bytes from the PCD serial port and puts the data into the pTargetBuffer.

\*\*\*\*\*\*

BOOL PCDGetSerialPort(PUCHAR pTargetBuffer,

//(unsigned char \*) to //array of characters //or unsigned char //string name

ULONG BufferLength);

//unsigned long number of //bytes to receive from //serial port

Pre: PCD must be Open. PCD must be Initialized

Post:

The PCD Driver successfully received user defined number of bytes and loaded them into the PTargetBuffer upon Returning (TRUE)(1)(SUCCESS)

The PCD Driver failed to receive user defined number of bytes and load them into the PTargetBuffer upon Returning (FALSE)(0)(FAILURE)

Description:

This function gets a user-defined number of data bytes from the PCD serial port and puts the data into the pTargetBuffer. \*\*\*\*\*\*\*\*\*\*

BOOL PCDSetPWMPort(int Channel, //Channels int Frequency, int DutyCycle, int Delay);

0-15 //Frequency 0-100 (kHz) //DutyCycle 0-100 (%) 0-65,535 (Milliseconds)

Pre: PCD must be Open. PCD must be Initialized

Post:

upon Returning (TRUE)(1) (SUCCESS)

upon Returning (FALSE)(0) (FAILURE)

Description:

This function sets the Frequency, Duty Cycle, Delay for the **Channel PWM** 

//Delay